

ATEXES CE

300 BL 1/3D - ATEX EXPLOSION PROOF



- ✓ Largest surface filter in its category
- ✓ Complete steel construction
- ✓ Extractable collection container with optional use of disposable bags
- \checkmark Compact and mobile
- ✓ Easy filter replacement

	2. See
	Filter Ty
aliro aliro	Surface
	Materia

- ✓ Stainless steel AISI304 collection tank
- ✓ Motor with very long service life
- ✓ Accessory kit included
- $\checkmark\,$ Pressure relief valve for motor protection

SUCTION UNIT		
Atex zones		ATEX Z20/22
Marking	Ex II 1/3D	Ex h lllB T135°C Da/Dc
Voltage	V - Hz	230 - 50 1~
Power	kW	1,1
Max water lift	mmH0	2.250
Max air flow	m³/h	215
Suction inlet	mm	50
Noise level (EN ISO 3744)	dB(A)	74
<u>N%</u>		

Filter Type		Star
Surface - Diameter	cm²-mm	4.000 - 360
Material - Efficiency	IEC 60335-2-69	Polyester - ANT M

COLLECTION UNIT

Capacity

VOLUME		
Dimensions	cm	44x42x78h
Weight	kg	25

40



SUCTION UNIT

The motor head is equipped with a Brushless motor: the lack of carbons allows the use of the machine even in explosive hazardous areas. The motor is protected by a series of filters and it is turned on by an independent switch placed on a soundproofed and robust metal motor head.

The motor head includes a vacuum gauge and tension power lights as standard.



A vacuum gauge enables to check constantly the state of the filter and detect possible clogging, warning the operator that the filter must be cleaned. The large surface star antistatic filter, located inside the filter chamber, is made of polyester and provides high resistance against clogging and passage of fine dust.

COLLECTION UNIT

The vacuum is assembled onto a sturdy steel chassis, and provided with industrial quality wheels, that make it suitable for mobile service even when used on rough surfaces. The vacuumed material is placed inside an AISI304 stainless steel drop-down bin mounted on wheels, which makes it possible to dispose easily and safely of the vacuumed material.

OPTIONALS

OTHER VOLTAGES AND FREQUENCIES AVAILABLE UPON REQUEST